

Python Language Notes, with Application in Statistics Learning and Computing

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Preface

This is a Quarto book.

To learn more about Quarto books visit <https://quarto.org/docs/books>.

Welcome to my Python Note for Statistics Learning and Computing. Any mistake or suggestion please send to DanielHCheung [at] outlook [dot] com.

See <https://r.danielfdata.com> for R version!

This document will be irregularly updated. You're welcomed to provided any new ideas about it!

I personally recommend to use both RStudio and Positron for R development. RStudio is very traditional and familiar to those who get used to R programming for many years, and Positron is more vscode-like one. Positron connects both Python and R, so it's really interesting.

In this note, I will show more than Statistics Learning and Computing, such as some python language features.

```
print("Hello, World!")
```

Hello, World!

1 Introduction

This is a book created from markdown and executable code.

See Knuth (1984) for additional discussion of literate programming.

2 Summary

In summary, this book has no content whatsoever.

References

Knuth, Donald E. 1984. "Literate Programming." *Comput. J.* 27 (2): 97–111. <https://doi.org/10.1093/comjnl/27.2.97>.